

Contact

seppo0010@gmail.com

www.linkedin.com/in/seppo0010
(LinkedIn)

Top Skills

Objective-C

JavaScript

Python

Languages

English (Professional Working)

Spanish (Native or Bilingual)

Certifications

Neural Networks and Deep Learning

Deep Learning Specialization

COVID-19 Contact Tracing

Applied Machine Learning in Python

Sebastian Waisbrot

Developer at Despegar.com

Experience

Despegar

Developer

February 2018 - Present (2 years 6 months)

Buenos Aires, Argentina

Improve the internal tools to create machine learning models for fraud detection. Build an ID identification and validation service. Create a liveness detection based on real time communication. Develop tools for traffic and anomalies monitoring and detection.

Brubank

Developer

April 2017 - February 2018 (11 months)

One of the two developers building a bank middleware from scratch.

Middleware between GraphQL requests and different databases and external backends.

Pantalla Boca

Operator

April 2016 - June 2017 (1 year 3 months)

Buenos Aires, Argentina

Avature

Software Engineer

May 2016 - April 2017 (1 year)

Buenos Aires

One of the two engineers working on the test infrastructure team. Process automation with bash scripting, jenkins, aws configuration; tasks queue and processing.

Twitter

Software Engineer

September 2015 - March 2016 (7 months)

Web engineer working on the Composer and Media Expression team. Built the web client for the GIF Search and Stickers in twitter.com using Scala

for communication with back-end services and JavaScript (FlightJS) for presentation.

bebop.co

Software Engineer

March 2014 - September 2015 (1 year 7 months)

San Francisco Bay Area

Work on a 20 engineers team building a web application and platform using AngularJS, Socket.io and a document-oriented database.

Simpler

Developer

May 2012 - March 2014 (1 year 11 months)

Build a Single Page Application from scratch with a small team (3 developers) using Postgres, Django, Backbone and jQuery.

Main focus on the server HTTP API and the JavaScript interaction.

The application allowed company administrators to assign documents to employees and other people related to the company and help them fill them attempting to optimize the process by removing duplicated question across documents. Once completed, different outputs were created; most commonly PDF.

Pantalla Boca

Operator

March 2012 - February 2013 (1 year)

Brandsen 805

Responsible of showing up to date information during real time massive events in my favorite soccer team's big screen.

Bandwidth

Developer Director

July 2011 - April 2012 (10 months)

Buenos Aires

Single man team in charge of building iOS applications focus around content.

One of the applications was a digital syllabus, allowing users to write down their own notes in text or drawing.

Other showed a list of historical guitars played by a famous figure and let the user examine them in 360°, and watch videos and listen to testimonials about it.

TinyCo

Developer

October 2010 - July 2011 (10 months)

Buenos Aires, Argentina

Member of a small team building iOS games using Cocos2D, Django, MySQL, Redis.

The application logic was implemented fully client-side.

Allow game designers to customize game parameters providing flexibility without altering the application flow.

Using Redis to schedule push notifications tracking each users relevant events.

Delapalo Labs Inc

Junior Vice President

December 2009 - September 2010 (10 months)

Pantalla Boca

Operator

December 2008 - August 2010 (1 year 9 months)

Bransen 805

Engenus

Developer

December 2007 - December 2009 (2 years 1 month)

Social Gaming Network

Developer

2009 - 2009 (less than a year)

DigiKnow

Developer

July 2007 - December 2007 (6 months)

1en1

Developer

June 2006 - July 2007 (1 year 2 months)

Education

Universidad de Buenos Aires

Actuary · (2003 - 2012)

Escuela Superior de Comercio Carlos Pellegrini

· (1998 - 2003)